

# Hardware and Software work together

Hardware is used to:

- ✓ \_\_\_\_\_ data
- ✓ \_\_\_\_\_ data
- ✓ \_\_\_\_\_ data
- ✓ \_\_\_\_\_ data

Software is used to:

- ✓ Control the \_\_\_\_\_
- ✓ \_\_\_\_\_ to the user
- ✓ \_\_\_\_\_ the hardware\*

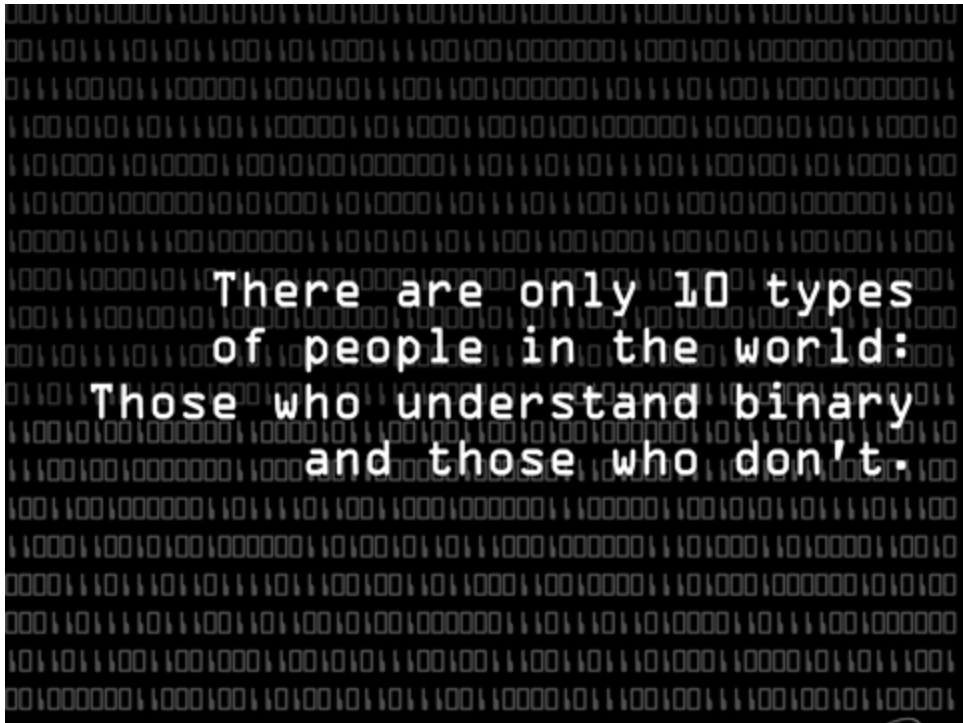
## What does a computer “need” to work?

- ✓ A method for the processor (CPU) to \_\_\_\_\_ with the device.
- ✓ The combination of the \_\_\_\_\_, the \_\_\_\_\_, and the \_\_\_\_\_ is called a BUS.
- ✓ Software to instruct and control the device.
- ✓ We \_\_\_\_\_ with the hardware through software
- ✓ Electricity to power the device.

No \_\_\_\_\_, no game

## Binary

- ✓ At the machine level, hardware and software “talk” to each other in \_\_\_\_\_.
- ✓ Binary is a \_\_\_\_\_ 2 system of number and consists only of the characters 0 and 1.
- ✓ Binary is based on “\_\_\_\_\_” and “\_\_\_\_\_” states
- ✓ On= \_\_\_\_\_
- ✓ Off= \_\_\_\_\_
- ✓ Charged above 50%= \_\_\_\_\_
- ✓ Charged below 50%= \_\_\_\_\_



## What is a computer?

- ✓ A computer is a collection of \_\_\_\_\_ that is supported by \_\_\_\_\_.
- ✓ Hardware-\_\_\_\_\_ components that you can see, feel, touch, and \_\_\_\_\_ at your brother.
- ✓ Software-A set of \_\_\_\_\_ that make the \_\_\_\_\_ “do stuff”
- ✓ \_\_\_\_\_—Software that is semi-\_\_\_\_\_ and lives on a chip inside the computer.\*

## Major Hardware Components

- ✓ CPU
- ✓ Hard Drive
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
- ✓ Optical Drive
  - \_\_\_\_\_
  - \_\_\_\_\_
- ✓ Output devices
- ✓ Monitor
- ✓ Input devices

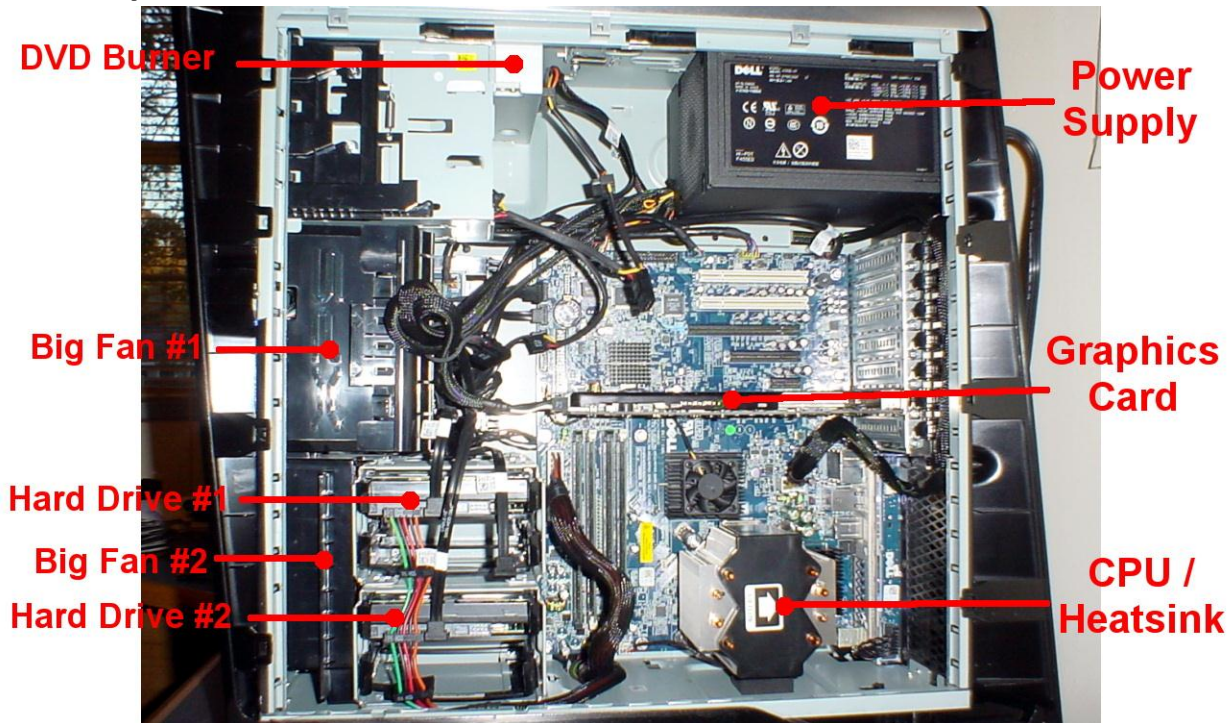
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_
- \_\_\_\_\_

- ✓ Power Supply
- ✓ Floppy drive (not much any more)
- ✓ RAM
- ✓ Motherboard
- ✓ Chipset
- ✓ Expansion cards
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_
  - Etc.
- ✓ Cables\*

## Hardware Inside Computer

- ✓ System board
- ✓ Floppy (maybe), hard drive, CD/DVD ROM
- ✓ Power Supply
- ✓ Circuit Boards (expansion cards)
- ✓ Cables\*

## Computer Guts



# System Board

- ✓ Aka Mainboard, motherboard
- ✓ Contains
  - CPU
  - \_\_\_\_\_ set
  - RAM
  - \_\_\_\_\_ and \_\_\_\_\_ Battery
  - \_\_\_\_\_ chip
  - Connections
- ✓ Expansion slots\*

# System Board Components

- ✓ Traces—the tiny fine \_\_\_\_\_ you see on the motherboard.  
Enable \_\_\_\_\_ and \_\_\_\_\_ to travel along the board.
- ✓ BUS—\_\_\_\_\_ of communication that includes the method and the protocol used to \_\_\_\_\_.
- ✓ \_\_\_\_\_ 1s and 0s travel down the lines of a \_\_\_\_\_.\*
- ✓ System \_\_\_\_\_ —A \_\_\_\_\_ that times activities of chips.  
Makes sure things happen at the right time.
- ✓ \_\_\_\_\_ slots—Holds expansion cards such as \_\_\_\_\_, video cards, etc.

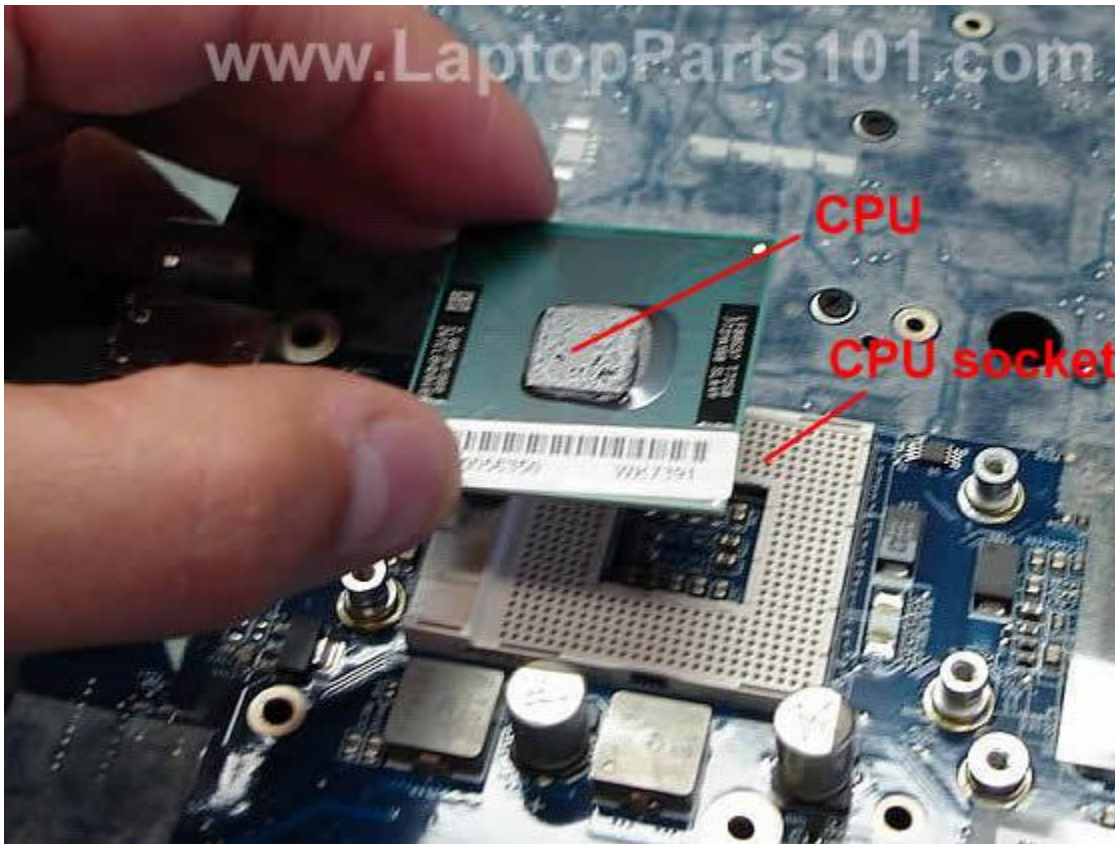
# CPU

- ✓ Microprocessor—chip inside of computer that executes \_\_\_\_\_ commands
- ✓ Often works with a \_\_\_\_\_ set
  - Microchips that do some of the \_\_\_\_\_ -level processing to free up \_\_\_\_\_ for high level

- Also act as go \_\_\_\_\_ to allow hardware to get access to \_\_\_\_\_ power.

Some older machines also have a \_\_\_\_\_ (or slot for one) to speed up certain math functions.\*

## CPU



Data Stored on System Board

- ✓ Important software is stored \_\_\_\_\_ on the motherboard
- ✓ \_\_\_\_\_ Chips
- ✓ Setting physical \_\_\_\_\_ switches
- ✓ \_\_\_\_\_ tells the computer how to start up before the OS starts.
- ✓ One type of ROM is the \_\_\_\_\_ chip. Has programming necessary to start the computer.\*

## Updating Firmware

- ✓ Flashing the BIOS
- ✓ Can only flash \_\_\_\_\_ ROM
  - \_\_\_\_\_ (Electrically Erasable Programmable Read Only Memory)
  - \_\_\_\_\_ (Erasable Programmable Read Only Memory)
- ✓ Must use ONLY a flash program for your particular \_\_\_\_\_ version or bad things happen.

# CMOS (complementary metal oxide semi-conductor)

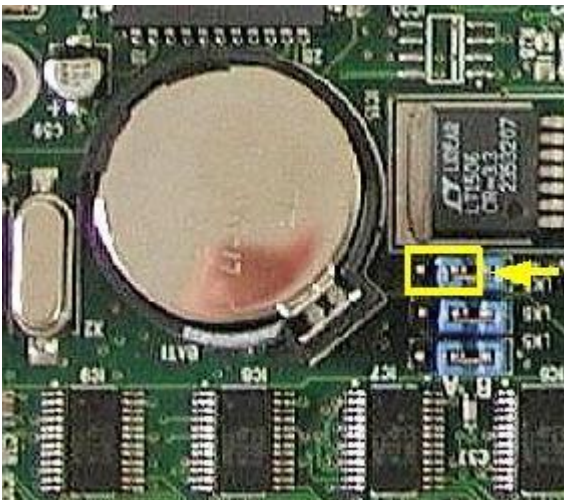
- ✓ Is a CMOS volatile or non-volatile? \_\_\_\_\_
- ✓ Volatile—it requires a \_\_\_\_\_ to keep the data in the chip.
- ✓ Holds \_\_\_\_\_ setup information.
- ✓ Other information is stored by physically setting jumpers or \_\_\_\_\_ switches on the board.\*

## Software

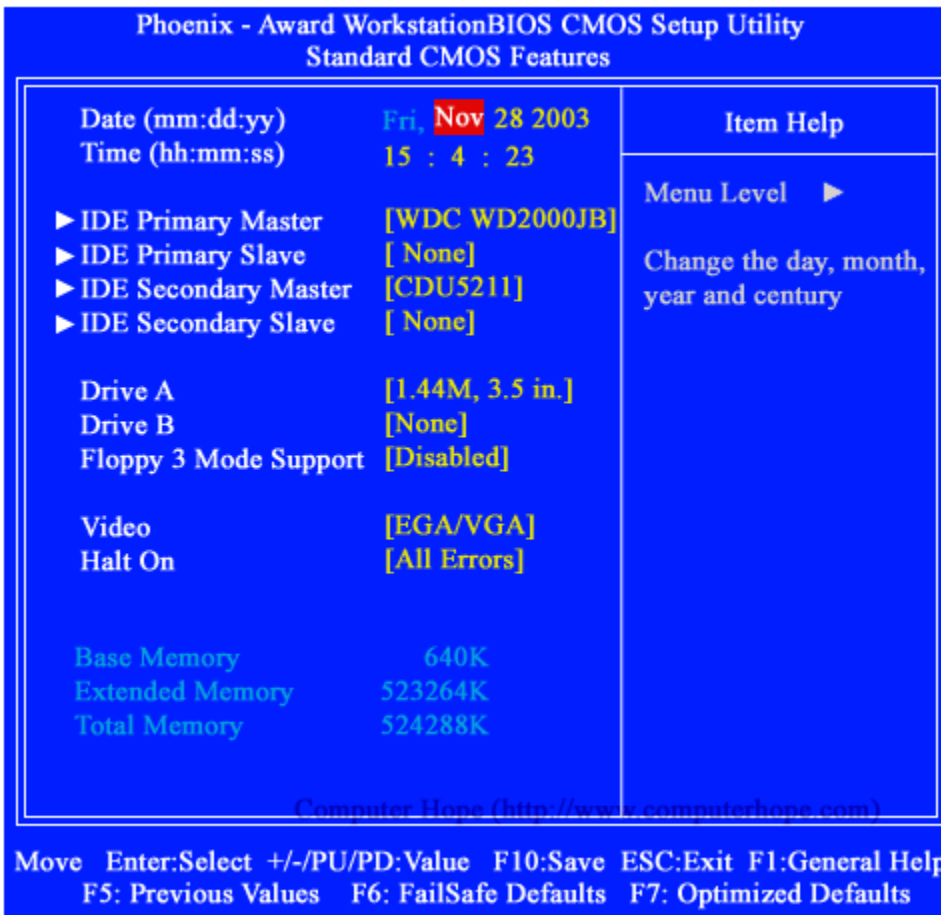
### Three types of software

- ✓ \_\_\_\_\_ (BIOS)
- ✓ \_\_\_\_\_ System
- ✓ \_\_\_\_\_
- ✓ Now we could also add \_\_\_\_\_ —virtual pc software that you can use to emulate other operating systems on.\*

## BIOS settings are stored in CMOS



## BIOS



## Basic Input Output System

- ✓ Starts up the computer and \_\_\_\_\_ some of the hardware
- ✓ By \_\_\_\_\_ some HW it frees up the OS to control other stuff.

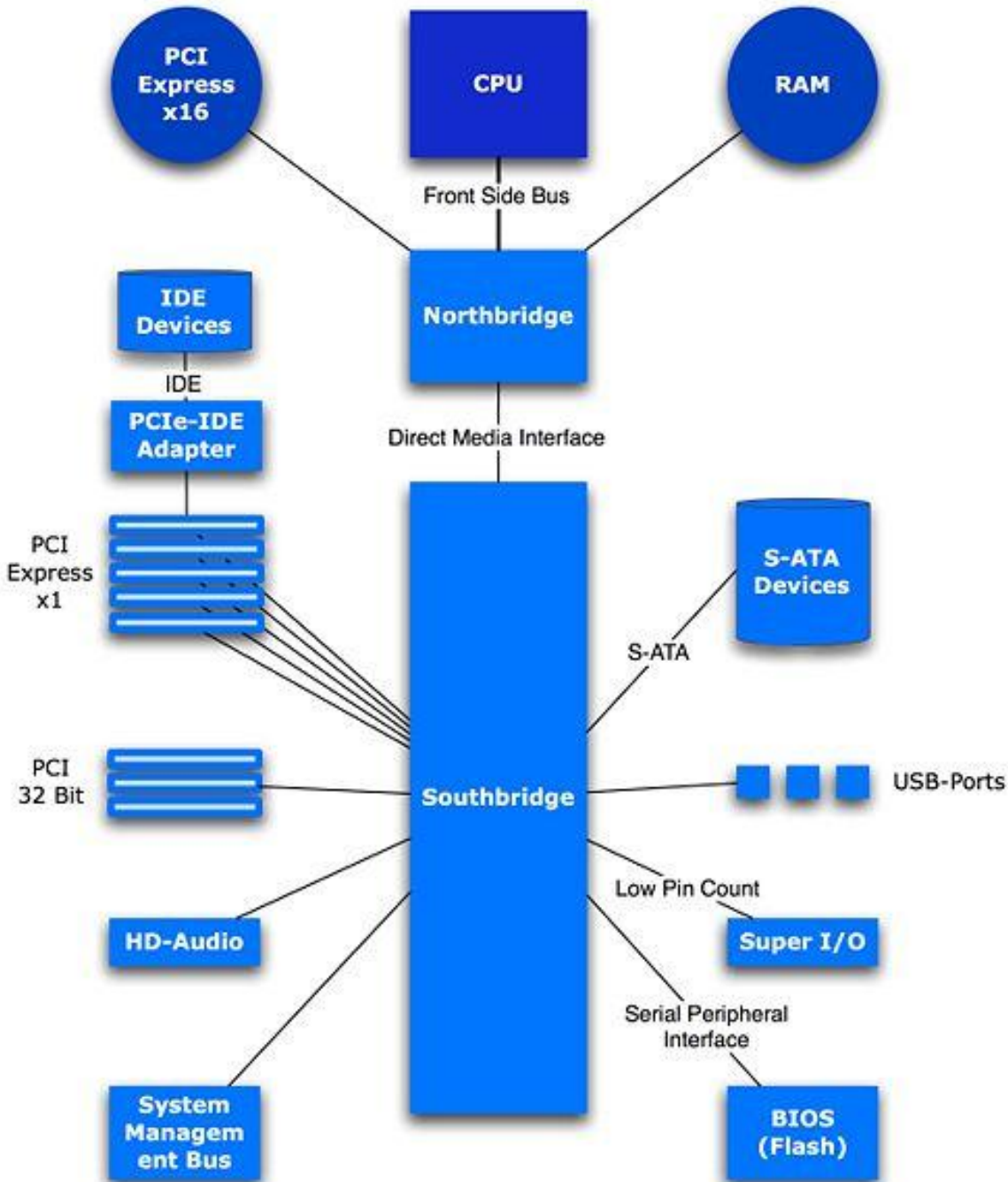
## Review

1. All data and commands travel through the CPU. T/F
2. What are the four major operations of the CPU?
  - a. \_\_\_\_\_
  - b. \_\_\_\_\_
  - c. \_\_\_\_\_
  - d. \_\_\_\_\_
3. This is also known as the mainboard.
4. Hard drives are considered:
5. RAM is considered:

# CPU and Chipset

- ✓ The “\_\_\_\_\_” of the computer
- ✓ The CPU is the \_\_\_\_\_ Processing Unit
- ✓ Most major \_\_\_\_\_ takes place on the CPU
- ✓ The \_\_\_\_\_ is a group of microchips on the motherboard that is responsible for co-processing, including
  - \_\_\_\_\_
  - \_\_\_\_\_
  - \_\_\_\_\_ between CPU and other hardware
- ✓ Your CPU comes \_\_\_\_\_ of your motherboard, but your chipset is \_\_\_\_\_ on.
- ✓ Your CPU must be able to work with a board’s \_\_\_\_\_.

# CPU & Chipset



## Chipset

- ✓ Northbridge and southbridge are the \_\_\_\_\_ on the motherboard
- ✓ Northbridge
  - Intel aka \_\_\_\_\_ controller
  - Handles \_\_\_\_\_ between CPU and
    - \_\_\_\_\_
    - \_\_\_\_\_
    - \_\_\_\_\_ Express

- \_\_\_\_\_

## Southbridge

- ✓ Southbridge
- ✓ Aka \_\_\_\_\_ / \_\_\_\_\_ controller hub (ICH) or Fusion Controller Hub (FCH) in AMD
- ✓ Handles all I/O functions such as
  - PCI bus. The PCI bus support includes the traditional PCI specification, but may also include support for \_\_\_\_\_ and \_\_\_\_\_.
  - \_\_\_\_\_ bus (legacy)
  - \_\_\_\_\_ bus. The SPI bus is a simple serial bus mostly used for firmware (e.g., BIOS) flash storage access.
  - \_\_\_\_\_. The SMBus is used to communicate with other devices on the motherboard (e.g., system temperature sensors, fan controllers).
- ✓ \_\_\_\_\_ controller--The DMA controller allows devices direct access to main memory without needing help from the CPU.
- ✓ Interrupt controllers--The interrupt controller provides a \_\_\_\_\_ for attached devices to get attention from the CPU.
- ✓ \_\_\_\_\_ storage controllers such as PATA and/or SATA
- ✓ \_\_\_\_\_ - \_\_\_\_\_ clock. The real time clock provides a persistent time account.
- ✓ Power management (APM and ACPI). The \_\_\_\_\_ or \_\_\_\_\_ functions provide methods and signaling to allow the computer to sleep or shut down to save power.
- ✓ \_\_\_\_\_ BIOS memory. The system CMOS, assisted by battery supplemental power, creates a limited non-volatile storage area for system configuration data.
- ✓ AC'97 or Intel High Definition \_\_\_\_\_ sound interface.

## The CPU

- ✓ Stores \_\_\_\_\_ in storage devices
- ✓ \_\_\_\_\_ calculations
- ✓ \_\_\_\_\_ data
- ✓ \_\_\_\_\_ results

## CPU Comparisons

|                   | AMD | Intel                                     |
|-------------------|-----|---|
| Power consumption |     | More efficient (one of Intel's strengths) |

|                            |   |                                      |
|----------------------------|---|--------------------------------------|
| Price range (2012)         | Lower   |                                      |
| Cooling factor             | Tend to heat up under heavy use, but supposed to be improved with Bulldozer Gen2 CPUs                   |                                      |
| Performance speed          | Generally considered faster under same use due to shorter "pipeline". Same throughput for lower rating. |                                      |
| Gaming and multimedia      |   | Ivy Bridge is supposed to be faster. |
| Price to Performance ratio |   |                                      |

## How it all works together

- ✓ You \_\_\_\_\_ click a program icon
- ✓ The program (\_\_\_\_\_ set) is transferred from the hard \_\_\_\_\_ to RAM
- ✓ The \_\_\_\_\_ loads the program from RAM
- ✓ The \_\_\_\_\_ is processed
- ✓ Depending on the program this keeps \_\_\_\_\_ over and over again while you're using it.\*

## Review

1. What are the three components of the full computer system?
  - a. \_\_\_\_\_
  - b. \_\_\_\_\_
  - c. \_\_\_\_\_
2. How does software differ from firmware?

3. What five functions does the computer perform using a combination of hardware and software?

- a. \_\_\_\_\_
- b. \_\_\_\_\_
- c. \_\_\_\_\_
- d. \_\_\_\_\_
- e. \_\_\_\_\_

4. What is a CPU?

## Input/Output Hardware

Input

- ✓ \_\_\_\_\_
- ✓ \_\_\_\_\_
- ✓ \_\_\_\_\_
- ✓ Bar code \_\_\_\_\_
- ✓ \_\_\_\_\_ Device
- ✓ Wacom \_\_\_\_\_
- ✓ \_\_\_\_\_
- ✓ \_\_\_\_\_

Output

- ✓ \_\_\_\_\_
- ✓ \_\_\_\_\_
- ✓ \_\_\_\_\_

## Types of Storage

- ✓ Primary = \_\_\_\_\_
- ✓ Secondary = \_\_\_\_\_

## Temporary (Primary) Storage

- ✓ \_\_\_\_\_ that is volatile.
- ✓ Faster than \_\_\_\_\_ storage (hard drives, floppies)
- ✓ Includes

- \_\_\_\_\_
- \_\_\_\_\_ (older, single inline memory modules)
- \_\_\_\_\_ (dual inline memory modules)
- \_\_\_\_\_ (rambus inline memory modules)
- \_\_\_\_\_ memory
- \_\_\_\_\_ (cache on a stick)\*

✓ Permanent (non-volatile) storage

- \_\_\_\_\_ drive
- \_\_\_\_\_ drive (legacy)
- \_\_\_\_\_ drives (aka jump drives) (1GB-128GB)
- \_\_\_\_\_ /CDRW
- DVD/\_\_\_\_\_ \*

## Storage Devices

✓ Hard Drive

- \_\_\_\_\_
- \_\_\_\_\_ State

✓ Floppy Drive

✓ \_\_\_\_\_ Drive

✓ CD

✓ DVD

✓ Blu-Ray

✓ \_\_\_\_\_ Drive

✓ \_\_\_\_\_ Cards

## Power Supply

- ✓ \_\_\_\_\_ system—Power supply connects to the mother board. Components use the power from the \_\_\_\_\_ \*

## External Ports

PS/2

Mouse (old)

Keyboard (old)

USB

Parallel

Printer (old)

Video

VGA

DVI

HDMI

Sound

E-SATA

Serial

Firewire

Network

RJ45  
Modem  
RJ11  
Thunderbolt